## Control Structures

CS2023 Winter 2004

## Outcomes: Control Structures

- "C for Java Programmers", Chapter 4
- After the conclusion of this section you should be able to
- Work with all control stuctures in C
- Identify the differences with Java's control structures


## Control Structures in C

- Differences between Java \& C control structures:
- No boolean types: 0 is false, nonzero is true
- C doesn't support labelled break and continue
- Can't initialize variables on the fly:
for(int i = 0; i < length; i++) \{ ...\}


## if statements

- The body of the if statement is indented to the right, and all its instructions are aligned. if(count == 0)
printf("No values entered $\backslash \mathrm{n}$ ");
- Curly braces within a conditional statement when only one statement is present aren't necessary, but can be useful if more statements added later

$$
\begin{aligned}
& \text { if(condition) \{ } \\
& \text { single statement1 } \\
& \} \text { else \{ } \\
& \text { single statement2 }
\end{aligned}
$$

\}

## While loops

- A while(1) loop is equivalent to: for(; ;) \{ body
\}
- The following while(expr != 0)
statement;
is equivalent to:
while(expr)
statement;


## for loops

- Idiom:

$$
\text { for }(\mathrm{i}=0 \text {, further initialization; } \mathrm{i}<\mathrm{N} ; \mathrm{i}++ \text {, processing })
$$

- Sum numbers from 1 to 10 :

```
sum \(=0\);
for (i =1; i<= 10; i++)
    sum += i;
```

- Or:
for(i = 1, sum = 0; i <= 10; sum += i, i++) ;
- Not: (error in C for Java Programmers, p. 80-81)

$$
\text { for }(i=1, \text { sum }=0 ; i<=10 ; i++, \text { sum }+=\text { i) }
$$

## Switch

switch(c) \{
case ' ' : cblank++;
break;
case '\t': ctabs++; break;
case '*' : cstars++; break;
default : if(c >= 'a' \&\& c <= 'z')
clower++;
break;
\}

## Loops with empty body

If the body of the loop is empty, then the corresponding semicolon is always placed on a separate line, indented to the right:
for( $i=1$, sum $=0 ; i<=10 ;$ sum += $i$, $i++$ ) ;
for(i = 1 , sum $=0$; $i<=10$; sum += $i$, $i++$ );

