

RuleML 1.0

The Overarching Specification of Web Rules

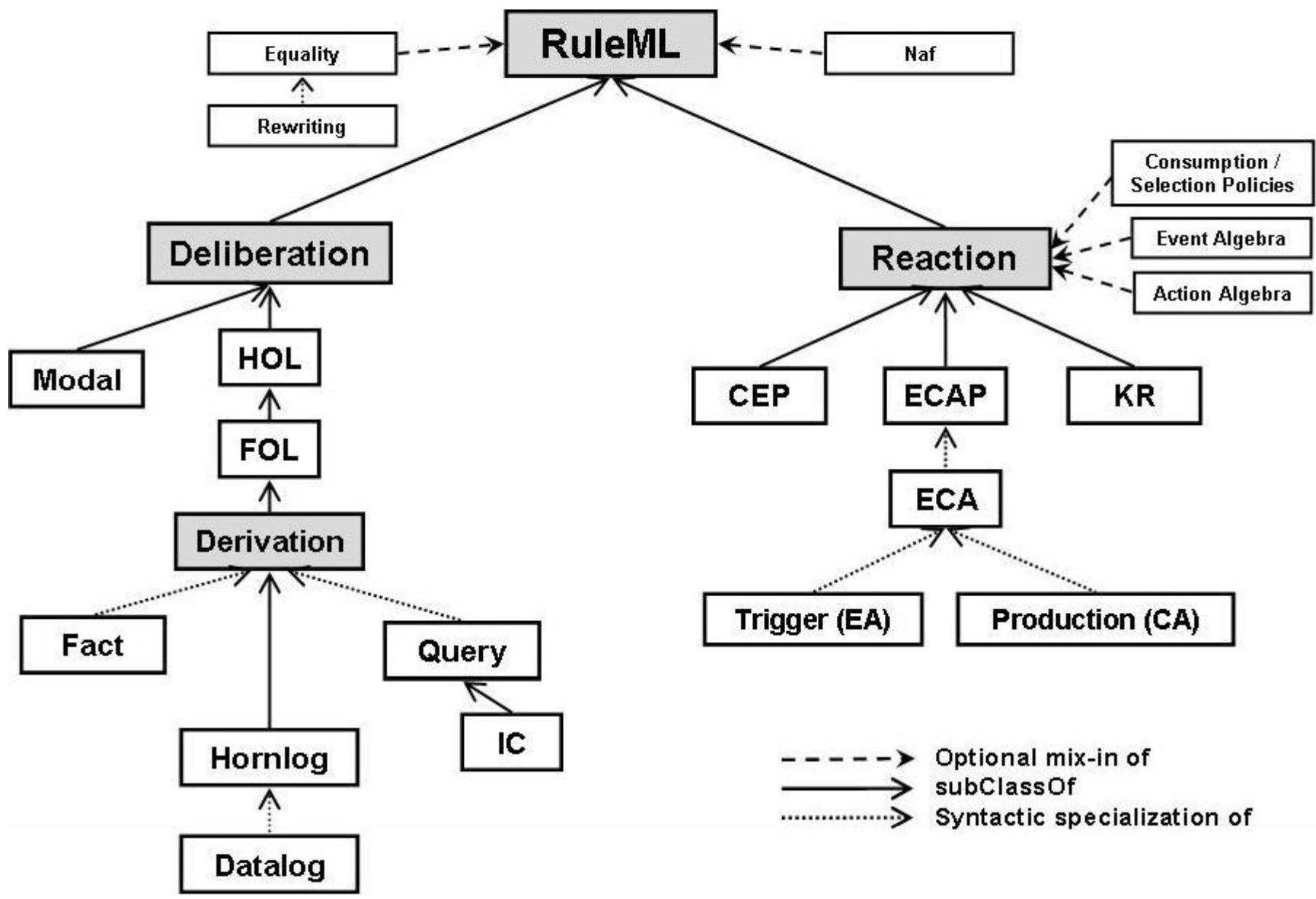
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Introduction

- Web Rules use various formats and packaging
- But semantics are often compatible
- Rulebases can then be reused with an interchange technology consisting of
 - a family of canonical rule languages
 - bi-directional translators between canonical languages and the languages to be interchanged

The RuleML Family Revisited (I)

- Taxonomy of subfamilies, languages, and sublanguages classified through
 - syntactic power of rules, as reflected by XML Schema Definitions (XSDs)
 - semantic power, as reflected by model-theoretic, proof-theoretic, and operational semantics
- Often, more syntactic power leads to more semantic power (e.g., introduction of `Expression` syntax pushes Datalog to Horn Logic (Hornlog) models)
- Syntactically neutral aspects of semantic power expressed by semantic attributes (e.g., `negation` attribute for semantics of Negation-as-failure)



The RuleML Family Revisited (II)

- Diagram shows semantic subfamilies of *Deliberation* rules for inference and *Reaction* rules for (re)action
- Deliberation rules, via *Higher Order Logic (HOL)* and *First Order Logic (FOL)*, subsume *Derivation* rules
- Derivation rules subsume Hornlog and Datalog languages and (syntactically) specialize to the condition-less *Fact* and conclusion-less *Query* languages (subsuming *Integrity Constraint (IC)* languages)

The RuleML Family Revisited (III)

- Reaction rules subsume *Complex Event Processing (CEP)* and *Knowledge Representation (KR)* rules, as well as *Event-Condition-Action-Postcondition (ECAP)* rules
- *ECAP* rules specialize to *Event-Condition-Action (ECA)* rules, which themselves specialize to
 - Condition-less *Trigger (EA)* rules
 - Event-less *Production (CA)* rules

The RuleML Family Revisited (IV)

- The *RuleML* family also has ‘mix-ins’ for *Equality* and (oriented) *Rewriting*, as well as for *Naf*
- The *Reaction* subfamily has mix-ins for *Event Algebra*, *Action Algebra*, etc.

The RuleML Family Revisited (V)

- Reaction RuleML syntactically extends condition (query) part of Derivation RuleML, whose condition-conclusion rules can be seen as ‘pure’ production rules with conclusions as actions that just assert derived facts
- Reaction RuleML is based on ‘pluggable’ ontologies (e.g., algebras) of (complex) actions, events, and – in the KR subfamily – situations

The RuleML Family Revisited (VI)

- Production RuleML defines condition-action rules
- Complex Event Processing (CEP) RuleML defines (complex) events and their efficient processing
- Reaction RuleML extends production rules with event-triggering part, syntactically defining ECA rules, and with further semantic extensions, e.g. for CEP rules

The RuleML Family Revisited (VII)

- RuleML rules combine all parts of both derivation and reaction rules
- This allows uniform XML serialization across the rules from the taxonomy
- A general `<Rule>` element specifies the kind of rule with a `style` attribute, where shortcuts allow specialized elements such as `<Implies>` and `<Reaction>`

RuleML and W3C RIF (I)

- RuleML provided input to RIF on several levels
 - Use of ‘striped’ XML
 - Structuring of rule classes into family of sublanguages
- Partial mappings between, e.g.,
 - Datalog RuleML and RIF-Core
 - Derivation RuleML and RIF Basic Logic Dialect (RIF-BLD)
 - Production RuleML and RIF Production Rule Dialect (RIF-PRD)

RuleML and W3C RIF (II)

- RIF WG has terminated end of September 2010 until uncertain revival for a possible RIF 2
- RIF's standard logic Web rule dialects Core and BLD come with rigorous model-theoretic semantics for cascaded design choices
- However, W3C Core and BLD Recommendations cover only fraction of Web rule space and their very rigor gives existing Web rule languages little room for RIF conformance
- The RuleML Initiative has thus been co-hosting development of
 - further ([non-standard extensions](#) or) RIF dialects such as Core Answer Set Programming Dialect ([RIF-CASPD](#)), using flexibility-enhancing Framework for Logic Dialects (RIF-FLD)
 - RIF RuleML sublanguages such as Datalog with equality plus eexternals (Dlex) and envisioned Reaction Rule Dialect (RRD)

RuleML Design Rationale: Syntax

- Minimality: language provides only set of needed language features, i.e., except for macro-like extensibility shortcuts and order-insensitive abstract role syntax, same construct is not expressed by different syntax
- Referential transparency: same language construct always expresses same semantics regardless of context in which it is used
- Orthogonality: language constructs are pairwise independent, thus permitting meaningful systematic combination

RuleML Design Rationale: Semantics

- RuleML, as general interchange format, can be customized for various semantics of underlying (platform-specific) rule languages that should be represented and interchanged
- Although a specific default semantics is always predefined for each RuleML language, the intended semantics of a rulebase can override it by using explicit values for corresponding semantic attributes
- E.g., a derivation rulebase represented in Datalog RuleML with NaF can be explicitly declared to have Well-Founded (WF) or Answer Set (AS) semantics, with AS as the default
- This flexible semantics approach of RuleML allows refining the semantics of a syntactically represented rulebase

Deliberation Rules: Datalog RuleML

Running example: Ternary Relation `discount`
conditional on unary `premium` and `regular`

"The discount for a customer buying a product is 5.0 %
if the customer is premium and the product is regular."

```
<Implies>  
  <then>  
    <Atom>  
      <Rel>discount</Rel><Var>cust</Var><Var>prod</Var><Data>5.0 percent</Data>  
    </Atom>  
  </then>  
  <if>  
    <And>  
      <Atom><Rel>premium</Rel><Var>cust</Var></Atom>  
      <Atom><Rel>regular</Rel><Var>prod</Var></Atom>  
    </And>  
  </if>  
</Implies>
```

Example: Turned Around & Stripe-Skipped

```
<Implies>
  <if>
    <And>
      <Atom>
        <Rel>premium</Rel>
        <Var>cust</Var>
      </Atom>
      <Atom>
        <Rel>regular</Rel>
        <Var>prod</Var>
      </Atom>
    </And>
  </if>
  <then>
    <Atom>
      <Rel>discount</Rel>
      <Var>cust</Var>
      <Var>prod</Var>
      <Data>5.0 percent</Data>
    </Atom>
  </then>
</Implies>
```

```
<Implies>
  <And>
    <Atom>
      <Rel>premium</Rel>
      <Var>cust</Var>
    </Atom>
    <Atom>
      <Rel>regular</Rel>
      <Var>prod</Var>
    </Atom>
  </And>
  <Atom>
    <Rel>discount</Rel>
    <Var>cust</Var>
    <Var>prod</Var>
    <Data>5.0 percent</Data>
  </Atom>
</Implies>
```


Example: Slotted Variant

Uses pairs $key \rightarrow term$ in conclusion's 3-ary relation, represented as metaroles `<slot>key term</slot>`

```
<Implies>
```

```
  <then>
```

```
    <Atom>
```

```
      <Rel>discount</Rel>
```

```
      <slot> <Data>buyer</Data> <Var>cust</Var> </slot>
```

```
      <slot> <Data>item</Data> <Var>prod</Var> </slot>
```

```
      <slot> <Data>rebate</Data> <Data>5.0 percent</Data> </slot>
```

```
    </Atom>
```

```
  </then>
```

```
  <if> ... </if>
```

```
</Implies>
```

Example: Typed Variant

Uses Variables with attribute `type`, whose values are IRIs pointing to ontological class definitions on the Web specified in RDFS and OWL

```
<Implies>
  <then>
    <Atom>
      <Rel>discount</Rel>
      <Var type="http://xmlns.com/foaf/spec/#term_Person">cust</Var>
      <Var type="http://daml.org/.../ProfileHierarchy.owl#Product">prod</Var>
      <Data>5.0 percent</Data>
    </Atom>
  </then>
  <if> . . . </if>
</Implies>
```

Hornlog RuleML (I)

Extension of Datalog RuleML, mainly its `Atoms`:
Allows `Functional Expressions` as terms in `Atoms`
and in other `Exprs`. Can be uninterpreted, using
attribute `per` with filler "copy" or interpreted,
using it with filler "value"

Refine initial example introducing uninterpreted
`Expr` representing the term `percent [5 . 0]`

Hornlog RuleML (II)

<Implies>

<then>

<Atom>

<Rel>discount</Rel>

<Var>cust</Var>

<Var>prod</Var>

<Expr><Fun per="copy">percent</Fun><Data>5.0</Data></Expr>

</Atom>

</then>

<if> ... </if>

</Implies>

First Order Logic (FOL) RuleML

Extension of Hornlog RuleML mainly adding classical negation and (explicit) quantifiers

"A customer receives either a discount of 5.0 percent for buying a product or a bonus of 200.00 dollar if the customer is premium and the product is regular."

```
<Implies>
  <then>
    <Xor>
      <Atom>
        <Rel>discount</Rel>
        <Var>cust</Var>
        <Var>prod</Var>
        <Data>5.0 percent</Data>
      </Atom>
      <Atom><Rel>bonus</Rel><Var>cust</Var><Data>200.00 dollar</Data></Atom>
    </Xor>
  </then>
  <if> . . . </if>
</Implies>
```

$$\text{Xor}(A,B) \leftrightarrow \text{And}(\text{Or}(A,B), \text{Not}(\text{And}(A,B)))$$

RuleML with Equality

Equality formulas act as extension to sublanguages such as Datalog RuleML, Hornlog RuleML, and FOL RuleML.

Equal has oriented attribute with value "no" default

```
<Implies>
  <then>
    <Equal oriented="yes">
      <Expr>
        <Fun per="value">discount</Fun>
        <Var>cust</Var>
        <Var>prod</Var>
      </Expr>
      <Data>5.0 percent</Data>
    </Equal>
  </then>
  <if> . . . </if>
</Implies>
```

Naf RuleML

FOL: Strong Negation. Here: Negation-as-failure (as in LP)
Distinguishes Answer Set (incl. stable model) semantics
and Well-Founded semantics, using semantic attribute,
`negation`, on the enclosing `Rulebase`, with default AS

```
<Rulebase negation="WF">
  <Implies>
    <then><Atom><Rel>discount</Rel><Var>cust</Var>...</Atom></then>
    <if>
      <And>
        <Naf><Atom><Rel>late-paying</Rel><Var>cust</Var></Atom><Naf>
        . . .
      </And>
    </if>
  </Implies>
  . . .
</Rulebase>
```

Reaction Rules: Four Subfamilies

- **Production RuleML:** Production Rules
(Condition-Action rules)
- **ECA RuleML:** Event-Condition-Action (ECA) rules
- **CEP RuleML:** Rule-based Complex Event Processing
(complex event processing reaction rules,
(distributed) event messaging reaction rules, query
reaction rules, etc.)
- **KR Reaction RuleML:** Knowledge Representation
Event/Action/Situation Transition/Process Logics and
Calculi

Reaction Rules: Specializable Syntax

<Rule style="active|messaging|reasoning">

<oid>	<!-- object id of the rule -->	</oid>
<label>	<!-- (semantic) metadata of the rule -->	</label>
<scope>	<!-- scope of the rule e.g. a rule module -->	</scope>
<evaluation>	<!-- intended semantics -->	</evaluation>
<qualification>	<!-- e.g. qualifying rule declarations, e.g. priorities, validity, strategy -->	</qualification>
<quantification>	<!-- quantifying rule declarations, e.g. variable bindings -->	</quantification>
<on>	<!-- event part -->	</on>
<if>	<!-- condition part -->	</if>
<then>	<!-- (logical) conclusion part -->	</then>
<do>	<!-- action part -->	</do>
<after>	<!-- postcondition part after action, e.g. to check effects of execution -->	</after>
<else>	<!-- (logical) else conclusion -->	</else>
<elsedo>	<!-- alternative/else action, e.g. for default handling -->	</elsedo>

</Rule>

Reaction RuleML – Example Rule Types

- **Production Rule:**

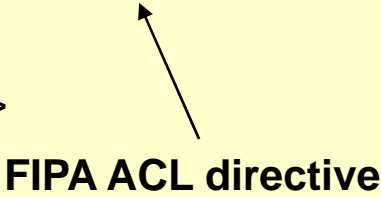
```
<Rule style="active">  
    <if>...</if>  
    <do>...</do>  
  
</Rule>
```
- **Trigger Rule:**

```
<Rule style="active">  
    <on>...</on>  
    <do>...</do>  
  
</Rule>
```
- **ECA Rule:**

```
<Rule style="active">  
    <on>...</on>  
    <if>...</if>  
    <do>...</do>  
  
</Rule>
```

Example: Messages

```
...
<Message mode="outbound" directive="ACL:query-ref">
  <oid> <Ind>RuleML-2008</Ind> </oid>
  <protocol> <Ind>esb</Ind> </protocol>
  <sender> <Ind>User</Ind> </sender>
  <content>
    <Atom>
      <Rel>getContact</Rel>
      <Ind>Sponsoring</Ind>
      <Var>Contact</Var>
    </Atom>
  </content>
</Message>
...
```

 FIPA ACL directive

- Event Message is local to the conversation state (oid) and pragmatic context (directive)

Complex Event / Action Algebra Operators

- Action Algebra:
Succession (Ordered Succession of Actions), *Choice* (Non-Deterministic Choice), *Flow* (Parallel Flow), *Loop* (Loops)
- Event Algebra:
Sequence (Ordered), *Disjunction* (Or) , *Xor* (Mutal Exclusive), *Conjunction* (And), *Concurrent* , *Not*, *Any*, *Aperiodic*, *Periodic*, *AtLeast*, *ATMost*
- Time and Event Interval Algebra
During, *Overlaps*, *Starts*, *Precedes*, *Meets*, *Equals*, *Finishes*

Execution Semantics

1. Definition

- Definition of event/action pattern e.g. by event algebra
- Based on declarative formalization or procedural implementation
- Defined over an atomic instant or an interval of time, events/actions, situation, transition etc.

2. Selection

- Defines selection function to select one event from several occurred events (stored in an event instance sequence e.g. in memory, database/KB) of a particular type, e.g. “*first*”, “*last*”
- Crucial for the outcome of a reaction rule, since the events may contain different (context) information, e.g. different message payloads or sensing information

3. Consumption

- Defines which events are consumed after the detection of a complex event
- An event may contribute to the detection of several complex events, if it is not consumed
- Distinction in event messaging between “multiple receive” and “single receive”
- Events which can no longer contribute, e.g. are outdated, should be removed

4. Execution

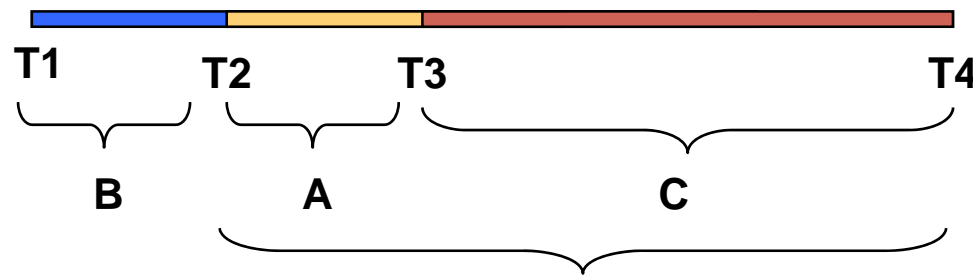
- Actions might have an internal effect i.e. change the knowledge state leading to state transition from (pre)-condition state to post-condition state.
- The effect might be hypothetical (e.g. a hypothetical state via a computation) or persistent (update of the knowledge base),
- Actions might have an external side effect

Event & Action Semantics

- Complex Events Semantics based on KR event logics
 - Interval-based KR Event Calculus semantics (model-theory + proof theory) based on time intervals modeled as fluents

$$I : \overline{Ti} \times \overline{Fl} \mapsto \{true, false\}$$

- Example: $B;(A;C)$ (Sequence)



- Update Actions
 - Updates: Add / Remove / Change extensional and intensional knowledge
 - Transition to new knowledge state: $P' = P \cup U_{oid}^{pos}$ or $P' = P \setminus U_{oid}^{neg}$
 - Transition Paths: $\langle P, E, U \rangle \rightarrow \langle P', U, U' \rangle \rightarrow \langle P'', U', U'' \rangle \rightarrow \dots \rightarrow \langle P^{n+1}, U^n, A \rangle$
 - Transactional Logic Semantics

Selected Reaction RuleML Features

- Action Algebra:
*Succession (Ordered Sequence), Choice (Non-Deterministic Selection),
Flow (Parallel Concurrent Flow), Loop (Iteration)*
- Event Algebra:
*Sequence (Ordered), Disjunction (Or) , Xor (Mutal Exclusion),
Conjunction (And), Concurrent , Not, Any, Aperiodic, Periodic*
- Event / action messaging
- External data models and ontologies
- Different detection, selection and consumption policies
- Intervals (Time, Event)
- Situations (States, Fluents)
- External event query languages
- ...

Conclusion

- RuleML 1.0 is unifying family of languages across all industrially relevant Web rules
- Translators between sublanguages of RuleML, RIF, PRR, SBVR, Jess, Prova (ISO Prolog) have been written and further ones are under development
- Modal RuleML could be further developed in collaboration with corresponding Common Logic extensions, as also needed for SBVR