

CS3383 Unit 3.2: Dynamic Programming Examples

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Outline

Dynamic Programming

Longest increasing subsequence

Edit Distance

Contents

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Longest increasing subsequence problem

Input Integers $a_1, a_2 \dots a_n$

Output

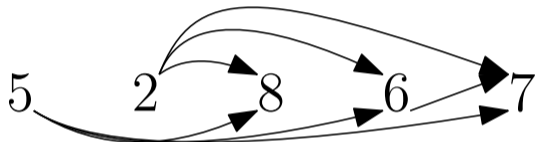
$$a_{i_1}, a_{i_2}, \dots, a_{i_k}$$

Such that

$$i_1 < i_2 < \dots < i_k$$

and

$$a_{i_1} < a_{i_2} < \dots < a_{i_k}$$



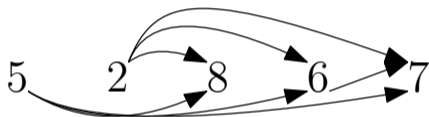
- ▶ $(a_i, a_j) \in E$ if $i < j$ and $a_i < a_j$.
- ▶ DPV 6.2, JE 5.2

Defining subproblems

- ▶ Define $F(i)$ as the length of longest sequence starting at position i

$$F(i) = 1 + \max\{F(j) \mid (i, j) \in E\}$$

- ▶ We could solve this reasonably fast e.g. by memoization.



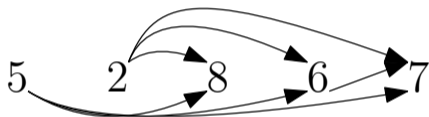
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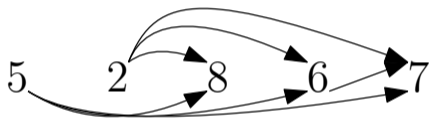
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Defining subproblems

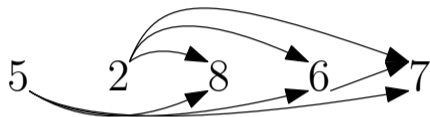
- ▶ Define $F(i)$ as the length of longest sequence starting at position i
- ▶ We could do n longest path in DAG queries.
- ▶ Thinking recursively:
$$F(i) = 1 + \max\{F(j) \mid (i, j) \in E\}$$
- ▶ We could solve this reasonably fast e.g. by memoization.



- ▶ Topological sort is trivial

Longest path in DAG, working backwards

- ▶ Define $L[i]$ as the longest path ending at a_i



For $i = 1 \dots n$:

$$L[i] = 1 + \max \{ L(j) \mid (j, i) \text{ in } E \}$$

- ▶ total cost is $O(|E|)$, after computing E .

Improving memory use

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function LIS($a_1 \dots a_n$)

$\forall i$ $L[i] = -\infty$

for $i \in 1 \dots n$ **do**

for $j \in 1 \dots i - 1$ **do**

if $a_j < a_i$ **then**

$L[i] \leftarrow \max(L[i], L[j] + 1)$

end if

end for

end for

 return $\max(L[1] \dots L[n])$

end function

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Edit (Levenshtein) Distance

- ▶ DPV 6.3, JE5.5
- ▶ Minimum number of insertions, deletions, substitutions to transform one string into another.

Example: timberlake → fruitcake

- ▶ Using mostly insertions and deletions

```
i i i i   d d d d d s
_ _ _ _   T I M B E R L A K E
F R U I T _ _ _ _   C A K E
```

Total cost 10.

Edit (Levenshtein) Distance

- ▶ DPV 6.3, JE5.5
- ▶ Minimum number of insertions, deletions, substitutions to transform one string into another.

Example: timberlake → fruitcake

- ▶ Using more substitutions

```
s s s s s d s
T I M B E R L A K E
F R U I T _ C A K E
```

Total cost 7.

Alignments (gap representation)

```
1 1 1 1 0 1 1 1 1 1 1 0 0 0
_ _ _ _ T I M B E R L A K E
F R U I T _ _ _ _ C A K E
```

- ▶ top line has letters from A , in order, or $_$
- ▶ bottom line has letters from B or $_$
- ▶ cost per column is 0 or 1.

Alignments (gap representation)

1	1	1	1	0	1	1	1	1	1	1	0	0	0	
-	-	-	-		T	I	M	B	E	R	L	A	K	E
F	R	U	I	T	-	-	-	-	-	C	A	K	E	

- ▶ top line has letters from A , in order, or $_$
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Theorem (Optimal substructure)

If we remove any column from an optimal alignment, we have an optimal alignment for the remaining substrings.

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If we remove any column from an optimal alignment, we have an optimal alignment for the remaining substrings.

proof.

By contradiction



Subproblems (prefixes)

- ▶ Define $E[i, j]$ as the minimum edit cost for $A[1 \dots i]$ and $B[1 \dots j]$

$$E[i, j] = \begin{cases} E[i, j - 1] + 1 & \text{insertion} \\ E[i - 1, j] + 1 & \text{deletion} \\ E[i - 1, j - 1] + 1 & \text{substitution} \\ E[i - 1, j - 1] & \text{equality} \end{cases}$$

justification.

We know deleting a column removes an element from one or both strings; all edit operations cost 1. □

order of subproblems

$$E[i, j] = \begin{cases} E[i - 1, j] + 1 & \text{deletion} \\ E[i, j - 1] + 1 & \text{insertion} \\ E[i - 1, j - 1] + 1 & \text{substitution} \\ E[i - 1, j - 1] & \text{equality} \end{cases}$$

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- ▶ dependency of subproblems is *exactly* the same as LCS, so essentially the same DP algorithm works.
- ▶ or just memoize the recursion
- ▶ what are the base cases?