

CS4613 Lecture 7 Environments

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Implementing Lexical Scope: Closures and Environments

- ▶ How do we preserve the original substitution behaviour, while avoiding duplicate computation?
- ▶ In the substitution evaluator,

```
{let1 {x 1}
  {lam y
    {+ x y}}}
```

returns

```
{lam y {+ 1 y}}
```

- ▶ Now we are “immune” to re-binding

```
{let1 {f {let1 {x 1} {lam y {+ x y}}}}
  {let1 {x 2}
    {f 3}}}
```

- ▶ `f` is bound to a function that adds 1 to its input,
- ▶ `x` doesn't even appear, so rebinding it around the call does nothing.

With a naive caching evaluator, the value of

```
{let1 {x 1}
  {lam y
    {+ x y}}}
```

is simply:

```
{lam y {+ x y}}
```

root problem there is no place where we save the 1

- ▶ The returned expr. contains a free identifier.
- ▶ we need a value that contains the body and the argument list, like the function syntax object
- ▶ we need to remember that we still need to replace x by 1.

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1. That's also what makes people suspect that using 'lambda' in Racket and any other functional language involves some inefficient code-recompiling magic.

New Function Values

```
{let1 {x 1}
  {lam y
    {+ x y}}}
```

formal argument(s) y

body $\{+ x y\}$

pending substitutions $[1/x]$

Closures

- ▶ The resulting object is called a *closure* because it closes the function body over the substitutions that are still pending (its environment).
- ▶ FLANG functions will need to evaluate to some type representing a closure.

(Eagerly) Evaluating calls

- ▶ First we evaluate the function value and the argument value to yield two values

```
{f 3}, [] =>  
  FunVal = < {lam y {+ x y}} , [x=1] >  
  Arg = < 3 >
```

- ▶ we now continue with evaluating the body, with the new substitutions for the formal arguments and actual values given.

```
{+ x y}, [y=3, x=1]  
; look ma, no substitution
```


└ Closures

└ (Eagerly) Evaluating calls

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  FunVal = < {lam y {+ x y}} . [x=1] >  
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```

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```
{+ x y}, [y=3, x=1]  
; look ma, no substitution
```

1. we have finished dealing with all substitutions that were necessary over the current expression

- ▶ Rewrite the evaluation rules – Most are the same

```
eval(N, sc)           = N
eval({+ E1 E2}, sc)   = eval(E1, sc) + eval(E2, sc)
; ...
eval(x, sc)           = lookup(x, sc)
eval({let1 {x E1} E2}, sc) =
    eval(E2, extend(x, eval(E1, sc), sc))
```

- ▶ Except for evaluating a 'lam' form and a call

```

eval({lam x E},sc)          = <{lam x E}, sc>
eval({E1 E2},sc1)
    = eval(Ef,extend(x,eval(E2,sc1),sc2))
      if eval(E1,sc1) =
          <{lam x Ef}, sc2>
    = error!                otherwise

```

- ▶ These substitution caches are more than “just a cache” now – they hold an *environment* of definitions. So we will switch terminology...

Substitution Caches are Environments

```
eval({lam x E},env)      = <{lam x E}, env>
eval({E1 E2},env1)      =
    if eval(E1,env1) = <{lam x Ef}, env2> then
        eval(Ef,extend(x,eval(E2,env1),env2))
    else
        error!
```

Evaluation step by step

To evaluate $\{E1\ E2\}$ in $env1$:

- ▶ $f := \text{evaluate } E1 \text{ in } env1$
- ▶ if f is not a $\langle \{lam \dots\}, \dots \rangle$ closure then error!
- ▶ $a := \text{evaluate } E2 \text{ in } env1$
- ▶ $new_env := \text{extend } env_of(f) \text{ by } [arg_of(f) = a]$
- ▶ evaluate (and return) $body_of(f)$ in new_env

└ Closures

└ Evaluation step by step

To evaluate $\langle E1\ E2 \rangle$ in $env1$:

- ▶ $f := \text{evaluate } E1 \text{ in } env1$
- ▶ if f is not a $\langle \text{lam } \dots, \dots \rangle$ closure then error!
- ▶ $a := \text{evaluate } E2 \text{ in } env1$
- ▶ $new_env := \text{extend } env_of(f) \text{ by } [arg_of(f) \mapsto a]$
- ▶ evaluate (and return) $body_of(f)$ in new_env

1. Note how the implied scoping rules match substitution-based rules.
2. The changes to the code are almost trivial, except that we need a way to represent $\langle \text{lam } x\ Ef, env \rangle$ pairs.

- ▶ We need distinct types for function **syntax** and function **values**
- ▶ We never go back from values to syntax now, which simplifies things.
- ▶ We will now implement a separate 'VAL' type for runtime values.

└ An Interpreter with Closures

- ▶ We need distinct types for function **syntax** and function **values**
- ▶ We never go back from values to syntax now, which simplifies things.
- ▶ We will now implement a separate 'VAL' type for runtime values.

1. In fact, you should have noticed that Racket does this too: numbers, strings, booleans, etc are all used by both programs and syntax representation (s-expressions) – but note that function values are **not** used in syntax.

- ▶ Thus, we need now a pair of types for our environments

```
(define-type ENV
  [EmptyEnv]
  [Extend (name : Symbol) (val : VAL)
          (rest : ENV)])
```

```
(define-type VAL
  [NumV (n : Number)]
  [FunV (arg : Symbol) (body : FLANG)
        (env : ENV)])
```

- ▶ we get 'Extend' from the type definition,
- ▶ we also get '(EmptyEnv)' instead of 'empty-subst'.

Reimplementing 'lookup' is now simple:

```
14 (define (lookup name env)
    (type-case ENV env
      [(EmptyEnv) (error 'lookup "no binding")]
      [(Extend id val rest-env)
       (if (eq? id name)
           val
           (lookup name rest-env))]))
```

```
;; evaluates FLANGs by reducing them to VALs
(define (interp expr env)
  (type-case FLANG expr
;  :
    [(Lam bound-id bound-body)
     (FunV bound-id bound-body env)]
    [(Call fun-expr arg-expr)
     (let ([fval (interp fun-expr env)])
       (type-case VAL fval
         [(FunV bound-id bound-body f-env)
          (interp
           bound-body
           (Extend
            bound-id
            (interp arg-expr env) f-env))]
         [else
          (error 'eval "not a function")]]))]))
```

► We also need to update 'arith-op' to use VAL objects.

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```
;; gets a Racket numeric binary operator,  
;; uses it within a NumV wrapper  
(define (arith-op op val1 val2)  
  (local  
    [(define (NumV->number v)  
      (type-case VAL v  
        [(NumV n) n]  
        [else (error 'arith-op "not a number")])])]  
    (NumV (op (NumV->number val1)  
             (NumV->number val2)))))
```

- ▶ Finally we need to change `run` to use the new environment syntax

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```
;; evaluate a FLANG program contained in an
s-expression
(define (run s-exp)
  (let ([result (interp (parse-sx s-exp) (EmptyEnv))])
    (type-case VAL result
      [(NumV n) n]
      [else (error 'run "non-number")]))))
```

Naively passing tests, new evaluator

```
18 (test (run `{{lam x {+ x 1}} 4}) 5)
(test (run `{{let1 {add3 {lam x {+ x 3}}}}
              {add3 1}})
      4)
(test (run `{{let1 {add3 {lam x {+ x 3}}}}
          {let1 {add1 {lam x {+ x 1}}}}
          {let1 {x 3}
              {add1 {add3 x}}}}}}) 7)

(test (run `{{let1 {identity {lam x x}}
                  {let1 {foo {lam x {+ x 1}}}}
                  {{identity foo}
                   123}}}}) 124)
```

Naively failing tests, new evaluator

```
19 (test (run `{\let1 {x 3}
              {\let1 {f {\lam y {+ x y}}}}
              {\let1 {x 5}
                {f 4}}}))    7)
(test (run `{{\let1 {x 3}
              {\lam y {+ x y}}}}
      4})    7)
(test (run `{{{lam x {x 1}}
              {lam x {lam y {+ x y}}}}}
      123}))
124)
```

Fixing a Bug

- ▶ this version fixes a bug we had previously in the substitution version of FLANG.
- ▶ bug is present for eager or lazy evaluator because of `lam`
- ▶ No change for correct code, but avoids name capture for code with free identifiers.

```
20 (run `{let1 {f {lam y {+ x y}}}  
        {let1 {x 7}  
          {f 1}}})
```


- ▶ compare with the substitution version (this highlights the connection between functions and laziness)

```
21 (run `{\let1 {f {\lam y {+ x y}}}  
      {\let1 {x 7}  
        {f 1}}})
```