

## **OO RuleML and OO jDREW**

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#### (JOINT WORK : H. Boley, B. Spencer et al.)





# Introduction : What is OO RuleML and OO jDREW

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- Object-Oriented RuleML is an extension to RuleML comprised of 3 modules
- OO jDREW is a logic reasoning engine, similar in design to Bruce Spencer's jDREW reasoning engine, that currently implements two of the new features found in OO RuleML





## **OO RuleML : New Features**

- User-Level Roles





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- Order-Sorted Types





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- URI-Grounded Clauses





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- A XML syntax based upon RuleML with additional elements and attributes



## **Positional-Rolled ASCII Syntax**

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# **Positional-Rolled ASCII Syntax**

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- User level roles represented by <rolename> ->

- Variables are prefixed by ? instead of prolog uppercase first letter
- Types are appended to terms, seperated by :
- ! is a rest paramater which will match will all unused user-roles in the unifying clause

# **OO RuleML XML Syntax**

<fact>

<\_head>

<atom>

<\_opr><rel>offer</rel></\_opr>

<\_r n="name"><ind type="SUV">Honda Element</ind></\_r>

<\_r n="price"><var>P</var></\_r>

<\_rest/>

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</atom>

</\_head>

</fact>



#### **OO RuleML : User-level Roles**

 Allow 'object-centered' sets of role-filler slots instead of positional arguments



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 Allow 'object-centered' sets of role-filler slots instead of positional arguments

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 Unordered slots allows for easier inheritance, and for easier, more compact, queries





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- We can blend positional arguments and rolled elements within atoms/cterms
- This can used to simulate required and optional arguments, with the first n positional arguments being require, and optional rolled arguments

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- FACT : offer(name->"Honda Element"; category->special; price->20000).

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NRC · CNRC

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Will unify - has rest paramater



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- Makes taxonomies (in RDFS) available as inheritance pathways for term typing
- Similar to class hierarchies in traditional Object Oriented programming languages
- Makes it possible to write rules and queries that should only apply to certain types of data



## **Order Sorted Types : Unification**

- Sorted unification of two typed variables :



# **Order Sorted Types : Unification**

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 Sorted unification of two typed variables : Uses the RDFS sort hierarchy to find the greatest lower bound (glb) of the types, which becomes the type of the unified variable, or unification fails if the types do not have a glb





## **Order Sorted Types : Unification (cont)**

- Sorted unification of typed variable and ind :





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- Sorted unification of two typed inds :

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- Sorted unification of typed variable and ind : The ind must be of the same type as the variable, or be a subclass in the RDFS sort hierarchy
- Sorted unification of two typed inds : The inds must be of the same types, or the ind in the query/rule-body must be a superclass of the other ind in the RDFS sort hierarchy



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- This feature of OO RuleML has not yet been implemented in OO jDREW

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- Uses a tree similarity algorithm based upon the one described in A Weighted-Tree Similarity Algorithm for Multi-Agent Systems in e-Business Environments [Bhavsar, Boley, Yang 03]
- Creates a "fuzzy-prolog" where facts and rules are given certainties, and query results have a certainty after unification - representing how 'sure' we are of the result



## **Uses : RACOFI**

