

**A FORTRAN TO MODULA 2 DICTIONARY**

**by**

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# FOATRAN

to

N o d u l a 2

dictionary

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## SOME DIFFERENCES FROM FORTRAN

Starting a new line does not start a new statement; statements end with a semicolon, except for the very last END statement which terminates the program: That ends with a period.

Modula distinguishes lower and upper case. Variables "CAT" and "cat" are not the same.

All Modula key words are in capitals.

All variables must be declared.

All main program variables are known to any procedure (subroutine). You must declare separately in the procedure to avoid changing main program variables.

Arguments of a procedure (subroutine) are declared in the argument list rather than with the other variables.

Modula does not allow mixed arithmetic, i.e. integer and real constants or variables in the same expression. (What is worse it will not always allow integer and cardinal in the same expression.)

## NASTY ERROR SITUATIONS

In Stony Brook QuickMod, An error message insisting an END statement is missing probably means that the terminal END statement has gotten buried in an unclosed comment or in unclosed quotes, and this can be the hard to find. The problem can even be a comment opened inside of another comment.

( )	( ) to control order of computation and to enclose a procedure argument list [ ] for array indexing
=	:= The modula = is the fortran .EQ.
+	+
-	-
*	*
/	/ real divide DIV integer or cardinal divide
**	Not available, use pow from module MathLib0
ABS	ABS
AMAX1(X,Y) AMIN1(X,Y)	IF X>Y THEN Z:=X ELSE Z:=Y; IF X<Y THEN Z:=X ELSE Z:=Y;
ALOG	ln (lower case) import from MathLib0.
assignment	Modula uses := for assignment instead of = Assignment may convert types: For integer or cardinal to real use the built-in function FLOAT, for real to integer, use function entier from module MathLib0.
.AND.	AND The ampersand, & ,is also accepted.
ATAN	arctan (lower case) import from MathLib0
C	See Comment
case	The nifty CASE construction does not exist in Fortran. Example: VAR CaseSelector INTEGER (* or cardinal *); CASE CaseSelector OF 1: (* some computation. *)   2..5: (* some computation. *)   12: (* some computation *)   ELSE (* some computation *) END (*case*); As you would expect, the block of computation appropriate to the case selector is done. The case selector may be character (or an enumerat- ed type.) Cases are separated by a vertical bar.

CHARACTER LETTER  
 CHARACTER WORD(6)  
 CHARACTER WORD(0:5)  
 CHARACTER WORD\*6

VAR LETTER : CHAR  
 VAR WORD : ARRAY [1..6] OF CHAR  
 VAR WORD : ARRAY [0..5] OF CHAR  
 VAR WORD : ARRAY [0..5] OF CHAR  
 However, be careful; these are different:  
 VAR CC : CHAR  
 VAR CC : ARRAY [1..1] OF CHAR

character literals

Either single or double quotes may be used.  
 LETTER:='A'; WORD:='CAT';  
 LETTER:="A"; WORD:="CAT";

COMMON

Put common variables and constants in a module and import the module.

Comment

In Modula a comment begins (\* and ends \*)  
 A comment may occur anywhere so long as it doesn't break up a word. {Note: In QuickMod a (\* inside of a comment makes trouble.

COMPLEX

Not included. It can't even be faked gracefully.

constant

See also PARAMETER.  
 As in Fortran a decimal point specifies a real number. Modula does not distinguish between real and long real constants; the "D0" you have to keep tacking on in Fortran is neither allowed nor necessary. Quotes, double " or single ', are used for character constants.

CONTINUE

Not needed. For loop termination use END.

continuation in col 6

Irrelevant: Statements are separated by semicolons.

COS

cos (lower case) import from MathLib0.

DATA

Not available in vanilla Modula. You can set single constants using CONST (See PARAMETER). With arrays you need an assignment statement for every element, though you can hide this in a module created for the purpose. Stony Brook Modula has vector constants, see its manual.

/ divide

Real division, X / Y as of old.  
 Integer or cardinal division, I DIV J  
 (Modula disallows mixed mode arithmetic.)

DO .. I = 1,5

```
FOR I := 1 TO 5 DO
  (* statements *)
END;
```

DO .. I = 3,9,2

```
FOR I := 3 TO 9 BY 2 DO (* statements *) END;
Modula allows backward loops.
```

Note: No statement number ends a loop, the END keyword does that.

Note: Modula is fussy about types here and won't let you to mix integer and cardinal.

DOUBLE PRECISION X

```
VAR X:LONGREAL;      (* See also REAL*8 *)
(* Stony Brook Modula supplies a module named
LongMathLib0 paralleling the REAL module
MathLib0.)
```

DIMENSION

```
ARRAY [lower_bound .. upper_bound] OF type
See also particular types, e.g. INTEGER, REAL,...
```

E

```
E          examples:    2.0E3    -0.44E-5
```

ELSE

```
ELSE          See also IF
```

END

```
(* end of a procedure named PP      *) END PP;
(* ends of IF, FOR, etc blocks      *) END;
(* end of an entire module, MM,     *)
(* ends with a period not semicolon *) END MM.
```

equal  
.EQ.

Modula uses := for assignment, (see also) and = for Boolean expressions in IF statements, etc.

EQUIVALENCE

Use variant records or pointers. An example of each follows for printing the bit pattern of real 1.0/3.0 as a long cardinal.

```
(** example 1: VARIANT RECORDS *****)
```

```
VAR   Equiv RECORD
      CASE : CARDINAL OF
        1: R: REAL      |
        2: C: LONGCARD
      END (*case*)
      END (* Equiv *);
BEGIN Equiv.R := 1.0/3.0;
      WriteLongCard(Equiv.C, 12);
```

```
(** example 2: POINTERS *****)
```

```
FROM SYSTEM IMPORT ADR;
VAR   R      : REAL;
      P      : POINTER TO LONGCARD;
```

	<pre>BEGIN R := 1.0/3.0;       P := ADR(R);       WriteLongCard(P ,12);</pre>
EXP	exp (lower case) import from MathLib0.
.FALSE.	FALSE
FLOAT	FLOAT
FORMAT	See <i>input-output</i> and <i>Z-format</i>
FUNCTION	<p>PROCEDURE. A sample integer function follows:</p> <pre>PROCEDURE TWICE(X:INTEGER):INTEGER;   BEGIN     RETURN 2*X (* see below *)   END TWICE;</pre> <p>The value returned is specified by the RETURN statement. The function's name must appear in the END statement.</p>
.GE.	>=
GOTO	There is no GOTO as it's Modula philosophy to do program control with IF-THEN-ELSE or CASE statements.
GOTO (computed)	See case
.GT.	>
IF	<pre>(* example 1 *) IF J&lt;0 THEN J:=0 END; (* example 2 *) IF X&lt;Y THEN Z:=X ELSE Z:=Y END; (* example 3 *) IF I&lt;5 THEN I := 1; J := 2;                   ELSE I := 6; J := 7;                   END; (* example 4 *) IF code=1 THEN name="CAT"                   ELSIF code=2 THEN name="COW"                   ELSIF code=3 THEN name="DOG"                   ELSE name="UNKNOWN"                   END;</pre>
IFIX	TRUNC
IMPLICIT	Not needed: Everything must be declared.

## input-output

There is no general purpose print or read statement. Instead, input-output is done with procedures, and there has to be a different procedure for every data type. Moreover these procedures can't just be used, they are in procedure libraries and must be imported.

Different implementors may supply different input-output modules. Commonly the procedures print at most one number or character per call, with no procedures provided for structured data types except one dimensional character arrays

Some selected procedures from Stony Brook Modula follow, those above the line ==== are standard and available in most other implementations.

```

module InOut .....
sample use      data type      format
WriteInt(I,5);  INTEGER          I5
WriteInt(I,w);  INTEGER          Iw
WriteCard(C,7); CARDINAL         I7
WriteHex(C,4);  CARDINAL         Z4
Write(A);       CHAR           A1
WriteString(S); ARRAY OF CHAR  A{length of S}
WriteLn;
ReadInt(I)      INTEGER          free format
ReadCard(C)    CARDINAL         free format
Read(C)        CHAR           A1
ReadString(C)  ARRAY OF CHAR  free format

module RealInOut .....
sample use      data type      format
WriteReal(R,10); REAL           E10.*
WriteLongReal(R,18); LONGREAL       E18.*
* is chosen by the procedure.
ReadReal(R,);   REAL           free
ReadLongReal(R,18); LONGREAL       free
===== Procedures below this line are not
standard.
WriteFixed(R,7,3); REAL, LONGREAL  F9.4
WriteFixed(R,w-2,w-2-d); REAL, LONGREAL Fw.d

module LongInOut .....
sample use      data type      format
WriteLong(I,15); LONGINT          I15
WriteLongCard(C,17); LONGCARD       I17
ReadLong(I);    LONGINT          free format
ReadLongCard(C); LONNGCARD        free format

```



INTEGER I, J	VAR I, J : INTEGER;
INTEGER LIST(8)	VAR LIST : ARRAY [1..8] OF INTEGER;
INTEGER LIST(0:7)	VAR LIST : ARRAY [0..7] OF INTEGER;
.LE.	<=
logarithm	ln (lower case) import from MathLib0.
LOGICAL L	VAR L : BOOLEAN;
LOGICAL LL(16)	VAR LL : ARRAY [1..16] OF BOOLEAN;
LOOP	<pre> LOOP (* example *) LOOP;       J := J+1;       IF J &gt; 5 THEN EXIT;       END (*loop*); </pre>
MAX( A, B )	<p>Not available. Use</p> <pre> IF A&gt;B THEN C:=A ELSE C:=B END; </pre> <p>(MAX is a built-in Modula function, but it has <i>no</i> relation to the fortran MAX. In Modula the argument of MAX is a simple ordered type and MAX(type) returns the largest value that type can take.)</p>
MIN( A, B )	<p>Not available. Use</p> <pre> IF A&lt;B THEN C:=A ELSE C:=B END; </pre> <p>(MIN is a built-in Modula function, but it has <i>no</i> relation to the fortran MIN. In Modula the argument of MIN is a simple ordered type and MIN(type) returns the least value that type can take.)</p>
MOD(X,3)	X MOD 3
.NOT.	NOT
.NE.	# or <>
.OR.	OR
PARAMETER (PI=3.141)	<pre> CONST PI=3.141; </pre> <p>The decimal point specifies PI as real. You need not and must not otherwise declare PI real</p>
parentheses	<p>( ) to control order of computation, and to to enclose a subroutine argument list, [ ] for array indexing</p>
PRINT	See input-output
QUIT	EXIT See also LOOP
READ	See input-output

REAL X, Y, Z  
REAL VECTOR(0:8)

REAL\*8

RETURN

SIN

SQRT

STOP

SUBROUTINE

TAN

THEN

.TRUE.

while loop

WRITE

Z format

VAR X, Y, Z : REAL;  
VAR VECTOR : ARRAY [0..8] OF REAL;

As in Fortran, real constants are identified by a decimal point.

Same as above but use LONGREAL instead of REAL. (See also DOUBLE PRECISION and CONSTANT.)

RETURN;

In a function: RETURN value\_to\_return;

sin (lower case) import from MathLib0.

sqrt (lower case) import from MathLib0.

HALT

PROCEDURE.

A sample subroutine to clear a vector follows:  
PROCEDURE VectorClear (VAR V: ARRAY OF LONGREAL);

VAR I: CARDINAL;

BEGIN;

FOR I := 0 TO HIGH(V) DO;

V[I] := 0.0;

END;

END VectorClear;

tan (lower case) import from MathLib0.

THEN See also IF

TRUE

WHILE logical expression DO  
(\* statements \*)

END;

See input-output

WriteHex from module InOut only writes cardinals. (For mapping bit patterns of other types to CARDINAL, see EQUIVALENCE.)

HexOut from module IO, as modified at U.N.B, will write anything in hex (If your version of IO doesn't have HexOut, W. Knight has the source.)