

Lecture 14: Nominal and Structural Types

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Binary Tree Example

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Recall our algebraic data type from the previous lecture.

```
(define-type BT
  [mt]
  [node (v : Number) (l : BT) (r : BT)])
```

BT in Java 1/2

```
bt1 abstract class BT {  
    abstract public int size();  
}  
class mt extends BT {  
    public int size() {  
        return 0;  
    }  
}
```

BT in Java 2/2

```
bt1 class node extends BT {
    int v;
    BT l, r;
    node(int v, BT l, BT r) {
        this.v = v;
        this.l = l;
        this.r = r;
    }
    public int size() {
        return 1 + this.l.size() + this.r.size();
    }
}
```

BT in Java Discussion

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Where are the tags/predicates

- ▶ People call Java “statically typed”, but (like most OO) it relies on dynamic dispatch.

Subclassing vs. Algebraic data types

- ▶ In Java, we can add new variants without editing others
- ▶ With ADT, we can add new functions for fixed variants.

Nominal types

Suppose we have a duplicate subclass for `mt`?

```
class empty extends BT {  
    public int size() {  
        return 0;  
    }  
}
```

Are they interchangeable?

```
bt2 static int m(mt o) {  
    return o.size();  
}
```

Structural typing

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- ▶ In **structural** typing, the **type** of a class is not its name but rather a description of its fields and methods.
- ▶ In typed/racket, classes are first class values, and have types.

Structural typing 1/3



- ▶ typed/racket infers the type
(Class (init (with-size Real)) (size (-> Real)))
for the following class.

```
duck (define node%  
      (class object%  
        (init [with-size : Real])  
        (define current-size : Real with-size)  
        (define/public (size) current-size)  
        (super-new)))
```

Structural typing 2/3



- ▶ typed/racket infers type `(Class (size (-> Zero)))` for the following classes.

```
(duck (define empty%  
  (class object%  
    (define/public (size) 0)  
    (super-new)))  
(ann empty% (Class (size (-> Real))))) ;; more general
```

```
(define mt%  
  (class object%  
    (define/public (size) 0)  
    (super-new)))
```

Structural typing 3/3

- ▶ Since classes have types, so do objects; we can write functions that take objects from all three classes
- ▶ None of these is a subclass of the other.

duck

```
(define (m [arg : (Object (size (-> Real)))] : Real  
  (send arg size))
```

```
(test (m (new empty%)) 0)
```

```
(test (m (new mt%)) 0)
```

```
(test (m (new node% [with-size 2])) 2)
```

Java Subclass example

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```
class A { String who = "A"; }  
class B extends A { String who = "B"; }  
class C extends A { String who = "C"; }  
class D { String who = "D"; }
```

```
BB System.out.println((true ? new B() : new B()).who);
```

```
BA System.out.println((true ? new B() : new A()).who);
```

```
BC System.out.println((true ? new B() : new C()).who);
```

```
BD System.out.println((true ? new B() : new B()).who);
```

Typing if, again

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- ▶ $C ? T : E$ is just Java notation for $(\text{if } C \text{ T } E)$
- ▶ Recall our (plait-style) rule for if:

$$\frac{\Gamma \vdash C : \text{Bool} \quad \Gamma \vdash T : W \quad \Gamma \vdash E : W}{\Gamma \vdash (\text{if } C \text{ T } E) : W}$$

With union types

$$\frac{\Gamma \vdash C : \text{Bool} \quad \Gamma \vdash T : W \quad \Gamma \vdash E : Z}{\Gamma \vdash (\text{if } C \text{ T } E) : (U \ W \ Z)}$$

- ▶ In Java

$$\frac{\Gamma \vdash C : \text{Bool} \quad \Gamma \vdash T : W \quad \Gamma \vdash E : Z}{\Gamma \vdash (\text{if } C \text{ T } E) : (\text{lub } W \ Z)}$$

- ▶ where $(\text{lub } W \ Z)$ is the **least upper bound**

Subtyping and substitution

- ▶ X is a **subtype** of Y (written $X <: Y$) if an X can safely be **substituted** for a Y .
- ▶ The simple cases are simple: an Integer can be substituted for a Number.
- ▶ Java says subclasses are subtypes, which means they only grow methods.
- ▶ With structural typing, we saw `(Object (size (-> Zero)))` was a subtype of `(Object (size (-> Real)))` which is similar, but does not require explicit inheritance.